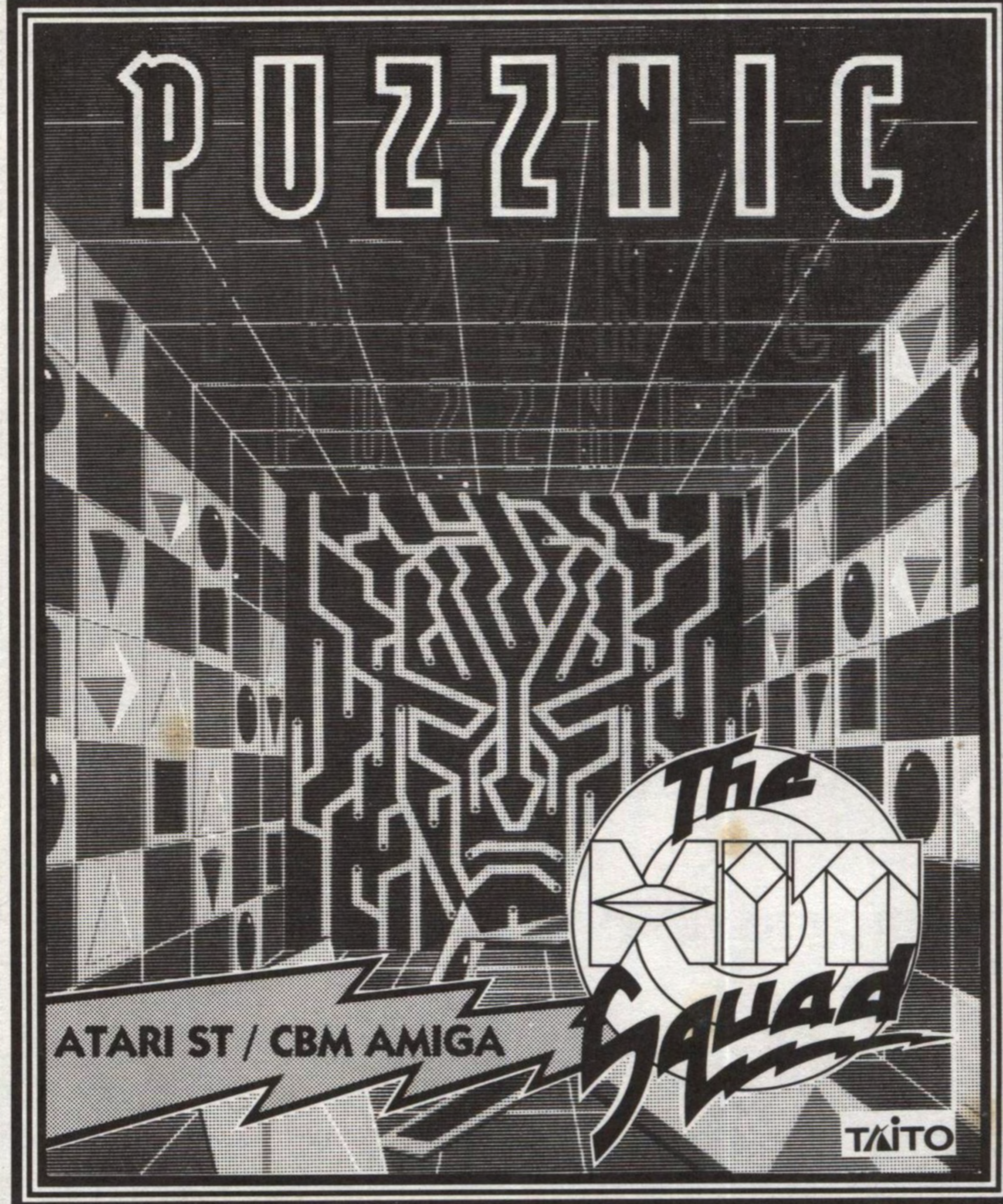


**ESCAPE FROM THE PLANET
OF THE ROBOT MONSTERS™**

**PUFFY'S SAGA
SHADOW WARRIORS
RAINBOW ISLANDS
NAVY MOVES**

LOOK OUT FOR THESE
FANTASTIC GAMES FROM



PUZZNIC

SCENARIO

Puzznic is the puzzle game to top all puzzle games. There are 144 levels of frustration and excitement in this game of fiendish perplexity and diabolical puzzles.

Puzznic is a one-player game that is simple in execution and yet amazingly difficult to master. Addictive gameplay as you have never imagined! Just position the blocks and make them disappear.

Better still - set off multi-block eliminations and rack up a high score!

LOADING

ATARI ST

Switch on the power to the computer and disk drive, then insert the disk into the drive. This program will then load automatically; follow on screen instructions.

AMIGA 500 Insert the disk into drive A and turn on the computer; the program will then load automatically.

AMIGA 1000 Insert the System disk;

when the Workbench disk illustration appears insert the game disk; the program will then load automatically.

CONTROLS

This is a one player game only which can be controlled by joystick only.

To move a block, move the flashing cursor over the block and then press and hold the fire key. You can now move the block by pushing the joystick left or right. Blocks cannot be moved up or down by the joystick.

GAME OPTIONS

Press the space bar to pop up a control menu. You can select retry which will reset the current level and timer allowing you to start again, or continue the current game.

GAMEPLAY

The object of the game is to eliminate all the blocks from the screen within a preset time limit.

A block is eliminated when it is adjacent either horizontally or vertically to a block of the same type. A block that is falling will not eliminate any similar blocks that it passes.

Blocks will only be eliminated when

all the blocks on the screen have stopped falling.

SCORING

Points are awarded for eliminating blocks. If you can eliminate more than two blocks at once you will receive extra points, and if you can set off several block eliminations without using the joystick you will receive a larger score.

Bonus points are awarded for completing a level and an extra bonus is given based on the amount of time left when the level is completed.

HINTS & TIPS

- * Plan your moves carefully.
- * Try and remember each level so you can progress further each time.
- * If you have any retries remaining, use them before your time runs out.

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